

11th Session - Optics - Refraction @ plane surface

→ Recap (TIR)

→ Dispersion
↳ refraction

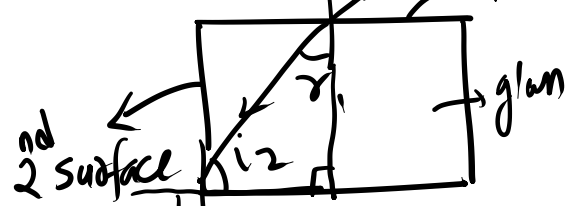
→ why prism

→ slab v/s prism

↔ δ → deviation
in prism.

TIR Recap

and i_1 \rightarrow 1st surface



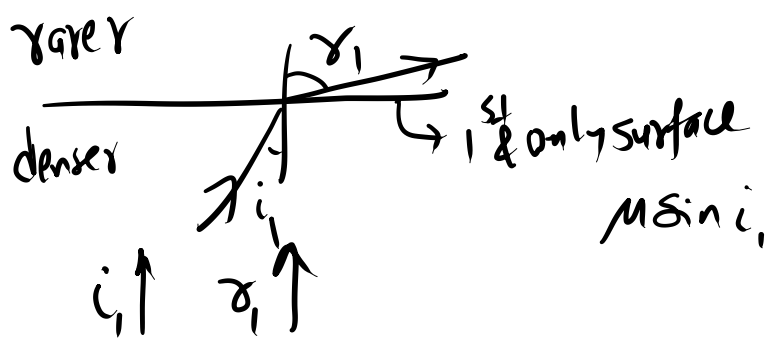
$i_2 + \delta_2 = 90^\circ$
 $\Rightarrow i_2 = 90^\circ - \delta_2$

and $i_1 \uparrow$ $\delta_1 \uparrow$ $i_2 \downarrow$ $\delta_2 \downarrow$

$i_1 \downarrow$ $\delta_1 \downarrow$ $i_2 \uparrow$ $\delta_2 \uparrow$

Max^m value of $i_1 \rightarrow$ TIR happens (2nd surface)

Min^m value of $\mu \rightarrow$ — || —



$\mu \sin i_1 = \sin \delta$

Min^m value of $i = \theta_c \rightarrow$ TIR will happen

Max^m value of μ for a given $i \rightarrow$ — || —

Dispersion → Refraction of a non monochromatic wave **ABLES[®] KOTA**

- ↳ Splitting of light (wave) into its component (waves/colours)
- ↳ Both a glass slab & prism disperse white light but prism only can make the dispersion visible.

$$v_{\text{Sound}} = \sqrt{\frac{\gamma RT}{M}}$$

$$v_{\text{String wire}} = \sqrt{T/\mu}$$

$$v_{\text{EM}} = \frac{1}{\sqrt{\mu_0 \epsilon_0}}$$

$$\mu = \mu_0 \mu_r$$

Non Dispersive media

$$= \frac{1}{\sqrt{\mu \epsilon}}$$

$$\epsilon = \epsilon_0 \epsilon_r$$

↳ Speed of wave depends only on physical properties of medium.

Dispersive media

↳ (Speed of wave depends not only on physical properties of medium but also on the freq./wavelength of the wave)

In dispersive media

Speed of wave depends upon freq or λ .

$$\mu(\lambda) = a + \frac{b}{\lambda^2}$$

Cauchy's relationship.

$$v(\lambda) = \frac{c}{\mu(\lambda)}$$

wavelength in vacuum

$$\lambda_{med} = \frac{\lambda}{\mu(\lambda)} \Rightarrow \left(\mu(\lambda) = \frac{\lambda}{\lambda_{med}} \right)$$

a & b are constants \rightarrow for a particular medium

Empirical relationship.

valid
 \rightarrow only for visible light wave.

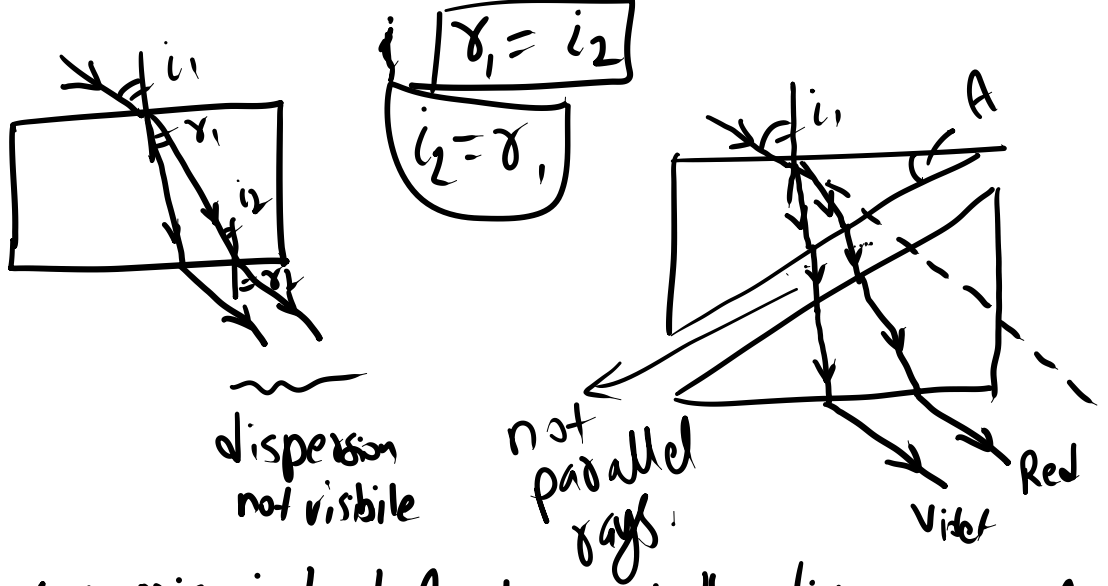
$$\frac{d\mu}{d\lambda} < 0 \text{ (normal dispersion)}$$

as $\lambda \uparrow$ $\mu(\lambda) \downarrow$

$$\frac{d\mu}{d\lambda} > 0 \text{ (anomalous dispersion)}$$

as $\lambda \uparrow$ $\mu(\lambda) \uparrow$

Difference b/w glass slab & prism w.r.t. dispersion



→ Using a prism instead of glass slab, the dispersion of light becomes visible.

→ for prism, $i_2 \neq r_1 \Rightarrow$ dispersion is visible.

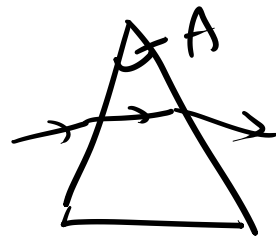
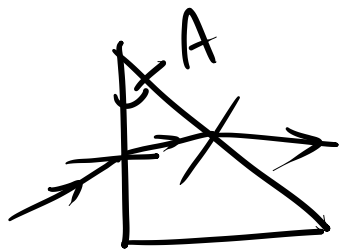
emergent ray is diverging
& not parallel to incident ray.

Prism → A homogeneous & transparent medium enclosed by **ABLES[®] KOTA** two plane surfaces.

↳ two plane surfaces.

↳ Angle of prism

↳ Angle b/w incident & final emergent surfaces



Terminologies wr.t. prism → XY surface → incident surface

XZ — " — → emergent — " —

i → angle of incidence

e → — " — emergence

δ → total deviation

δ_1 } → deviation components.
 δ_2 }

(deviation wr.t. i)

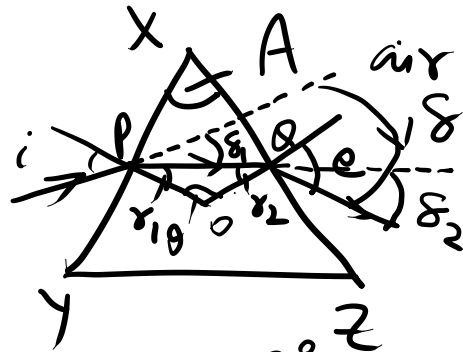
$$\delta_1 = i_1 - r_1$$

$$\delta_2 = e - r_2$$

$$\delta = \delta_1 + \delta_2$$

$$= (i_1 - r_1) + (e - r_2) = i_1 + e - (r_1 + r_2)$$

$$= i_1 + e - A$$



$$\delta_1 + \delta_2 + \theta = 180^\circ$$

$$\square XPOQ \rightarrow A + \theta = 180^\circ$$

$$\delta_1 + \delta_2 + 180^\circ - A = 180^\circ$$

$$\boxed{\delta_1 + \delta_2 = A}$$

Deviation angle (δ) in prism

$$\delta = i_1 + e - A$$

$1 \times \sin i_1 = \mu \sin r_1$ @ XY surface

$\mu \sin r_2 = 1 \times \sin e$ @ XZ surface.

$$r_1 + r_2 = A$$

$$r_1 = A - r_2$$

$$\delta = f(i_1, A).$$

