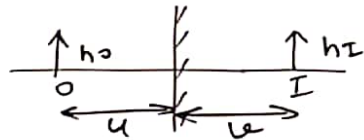
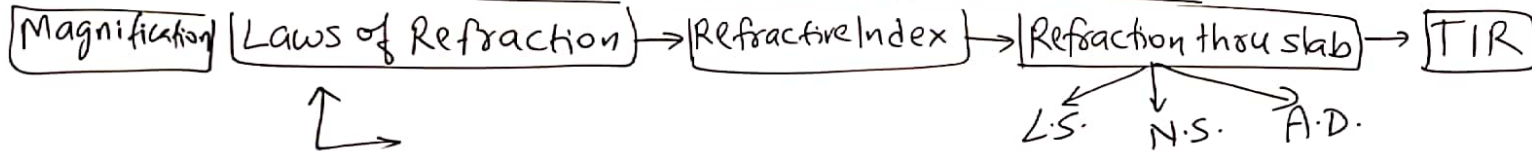


Session-6 - Optics - Refraction @ Plane surface



Magnification → A term defined to comment upon nature & size of image w.r.t. object.

→ Term is used in both reflection and/or refraction

$$m = -\frac{v}{u} =$$

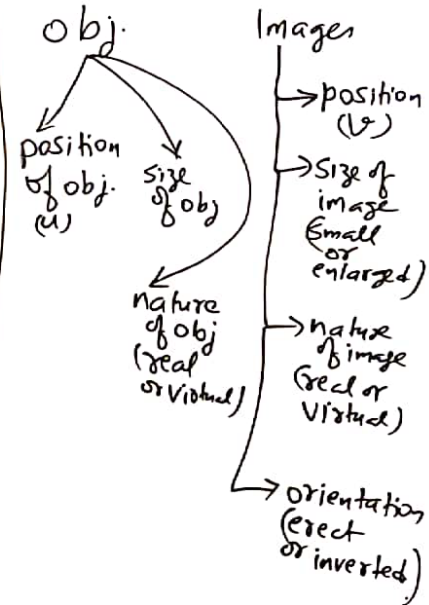
(for all mirrors)
(for all cases)

for plane mirror,

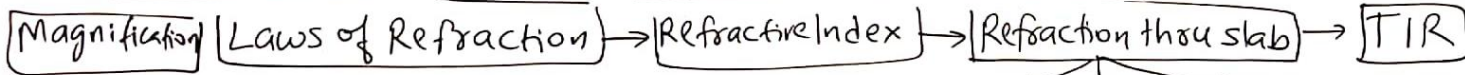
$m = -1$

for plane mirror

Magnification → linear
→ Angular



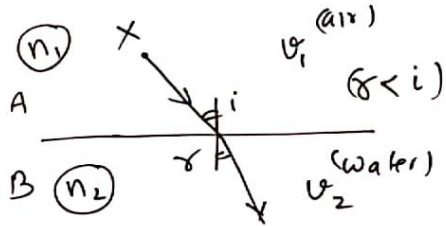
Session-6 - Optics - Refraction @ Plane Surface



Refraction → Fermat's principle

← L.S. ↓ N.S. → A.D.

↳ light takes that path which takes shortest time.



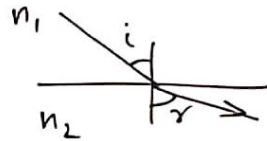
$$\frac{v_2}{v_1} = \frac{\sin r}{\sin i} \quad \text{--- (1)}$$

$$v_2 < v_1$$

$$v_1 = c/n_1 \quad v_2 = c/n_2$$

if $(r < i) \rightarrow v_2 < v_1$
 $c/n_2 < c/n_1$
 $\Rightarrow n_2 > n_1$

if $(r > i) \rightarrow v_2 > v_1$
 $\Rightarrow c/n_2 > c/n_1$
 $\Rightarrow n_2 < n_1$



$n \rightarrow$ constant for the medium
 \hookrightarrow refractive index (n)

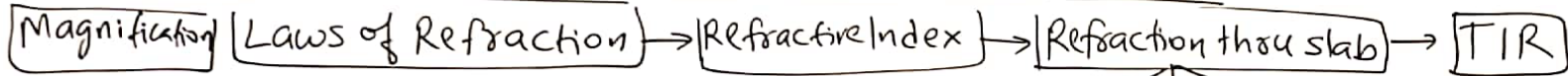
Speed of light in a medium = $\frac{c}{n}$

If there are two mediums (n_1 & n_2) $\rightarrow \frac{v_1}{v_2} = \frac{c/n_1}{c/n_2} = \frac{n_2}{n_1} \Rightarrow \frac{v_1}{v_2} = \frac{n_2}{n_1}$

Eq (1) becomes \rightarrow

$$\frac{n_1}{n_2} = \frac{\sin r}{\sin i} \Rightarrow \boxed{n_1 \sin i = n_2 \sin r}$$

Session-6 - Optics - Refraction @ Plane surface



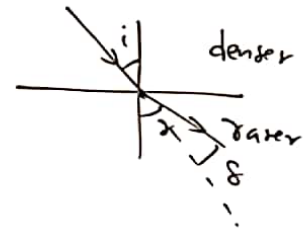
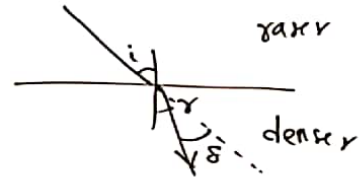
L.S. N.S. A.D.

Refractive Index $\rightarrow n = \frac{c}{v}$

$n \geq 1$
if $n \uparrow \Rightarrow v \downarrow$
 $v = \frac{c}{n}$

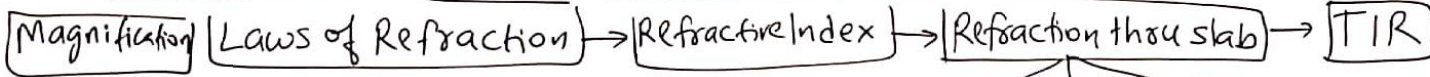
Absolute refractive index, $n = \frac{c}{v}$

Relative \rightarrow $n_{12} = \frac{n_2}{n_1} = \frac{c/v_2}{c/v_1} = \frac{v_1}{v_2}$

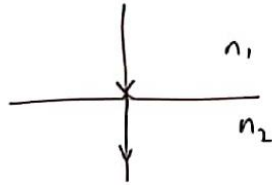


Angle of deviation (δ) - $\delta = |i - r|$

Session-6 - Optics - Refraction @ Plane surface



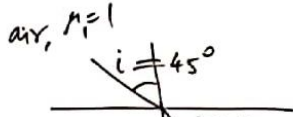
Ex-1.



$$n_1 \sin i = n_2 \sin r$$

$$i = 0 \Rightarrow r = 0$$

Ex-2



air, $n_1 = 1$

water, $n_2 = 4/3$

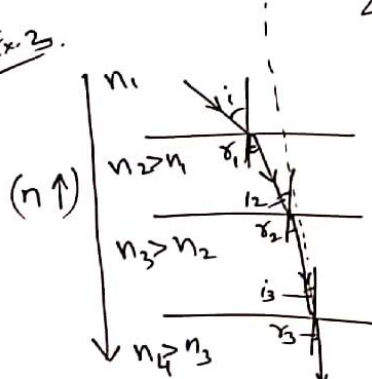
$$n_1 \sin i = n_2 \sin r$$

$$1 \times \sin 45^\circ = \frac{4}{3} \sin r$$

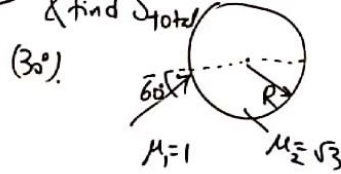
$$\Rightarrow \sin r = \frac{3}{4\sqrt{2}}$$

$$\Rightarrow r = \sin^{-1}\left(\frac{3}{4\sqrt{2}}\right)$$

Ex-3.

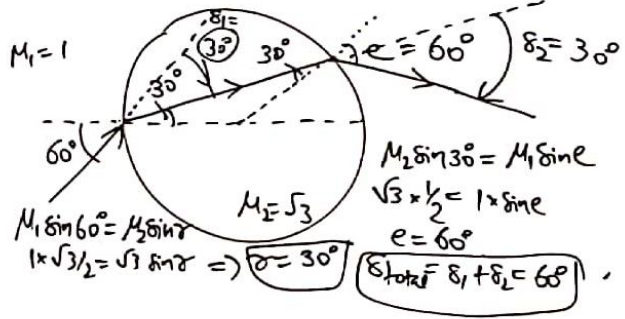
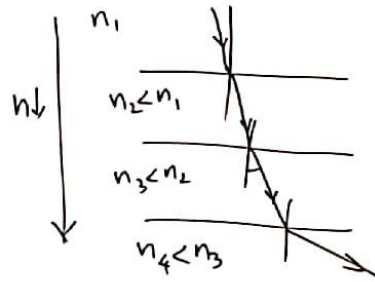


Ex-5. Draw ray diagram & find θ_{total}

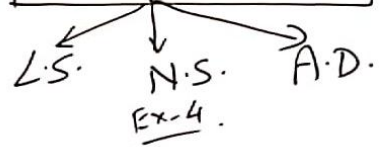
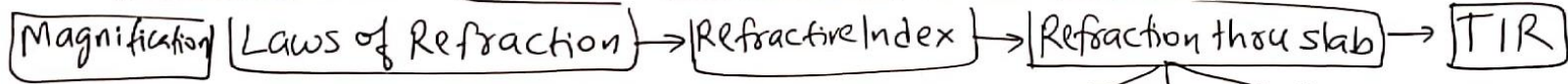


L.S. N.S. A.D.

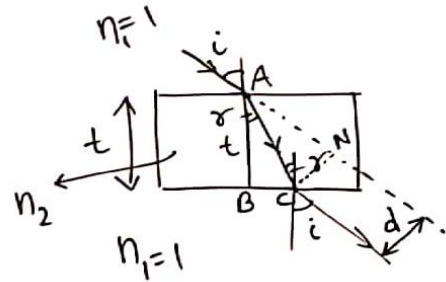
Ex-4.



Session-6 - Optics - Refraction @ Plane Surface



Refraction through a glass slab →



$$n_1 \sin i = n_2 \sin r \quad \text{--- (1)}$$

$$n_2 \sin r = n_1 \sin i$$

$$\Rightarrow \boxed{i = i}$$

$$\delta_{total} = 0$$

Lateral shift (d)

$$AB = t$$

$$\angle BAC = r$$

$$AC = \frac{t}{\cos r}$$

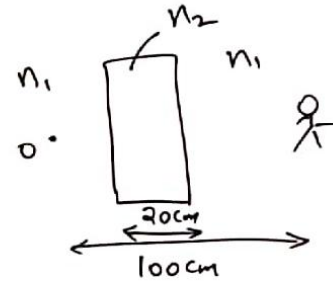
$$\triangle ACN \rightarrow$$

$$CN = AC \sin(\angle CAN)$$

$$\angle CAN = i - r$$

$$CN = AC \sin(i - r)$$

$$\boxed{d = \frac{t}{\cos r} \sin(i - r)}$$

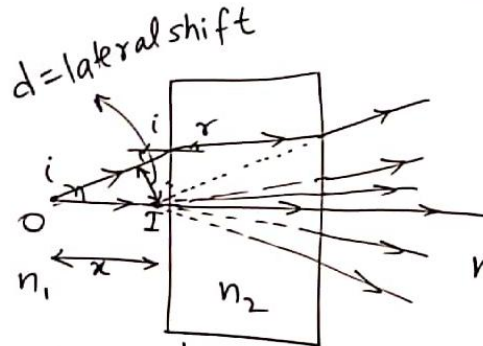


Session-6 - Optics - Refraction @ Plane surface

Magnification | Laws of Refraction → Refractive Index → Refraction thru slab → TIR

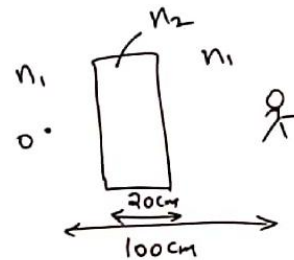
Lateral shift, $d = \frac{t \sin(i-r)}{\cos r}$

Normal shift, $x = d(1 - \frac{1}{\mu_2})$



$$n_1 \sin i = n_2 \sin r$$

$$\frac{\sin i}{\sin r} = \frac{n_2}{n_1} = \mu_2$$



$$\sin i = \frac{d}{x}$$

$$x = \frac{d}{\sin i} = \frac{t \sin(i-r)}{\cos r \sin i}$$

$$= \frac{t(\sin i \cos r - \cos i \sin r)}{\cos r \sin i} = t \left(1 - \frac{\cos i \sin r}{\sin i \cos r} \right) = t \left(1 - \frac{1}{\mu_2} \times \frac{\cos i}{\cos r} \right) = t \left(1 - \frac{1}{\mu_2} \right) \text{ (near normal incidence)}$$

$(i \approx 0)$
 $\cos i \rightarrow 1$
 $\cos r \rightarrow 1$