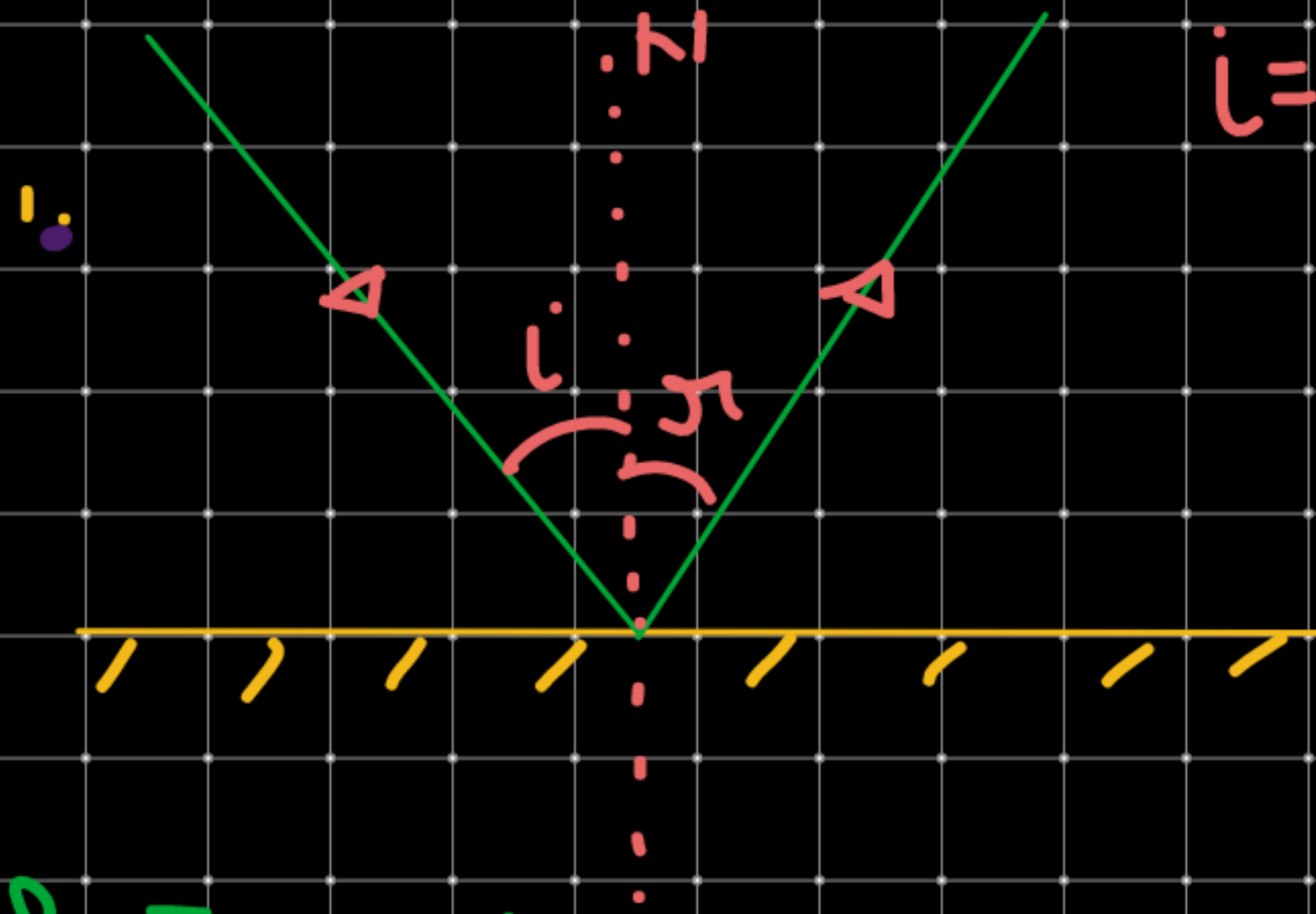
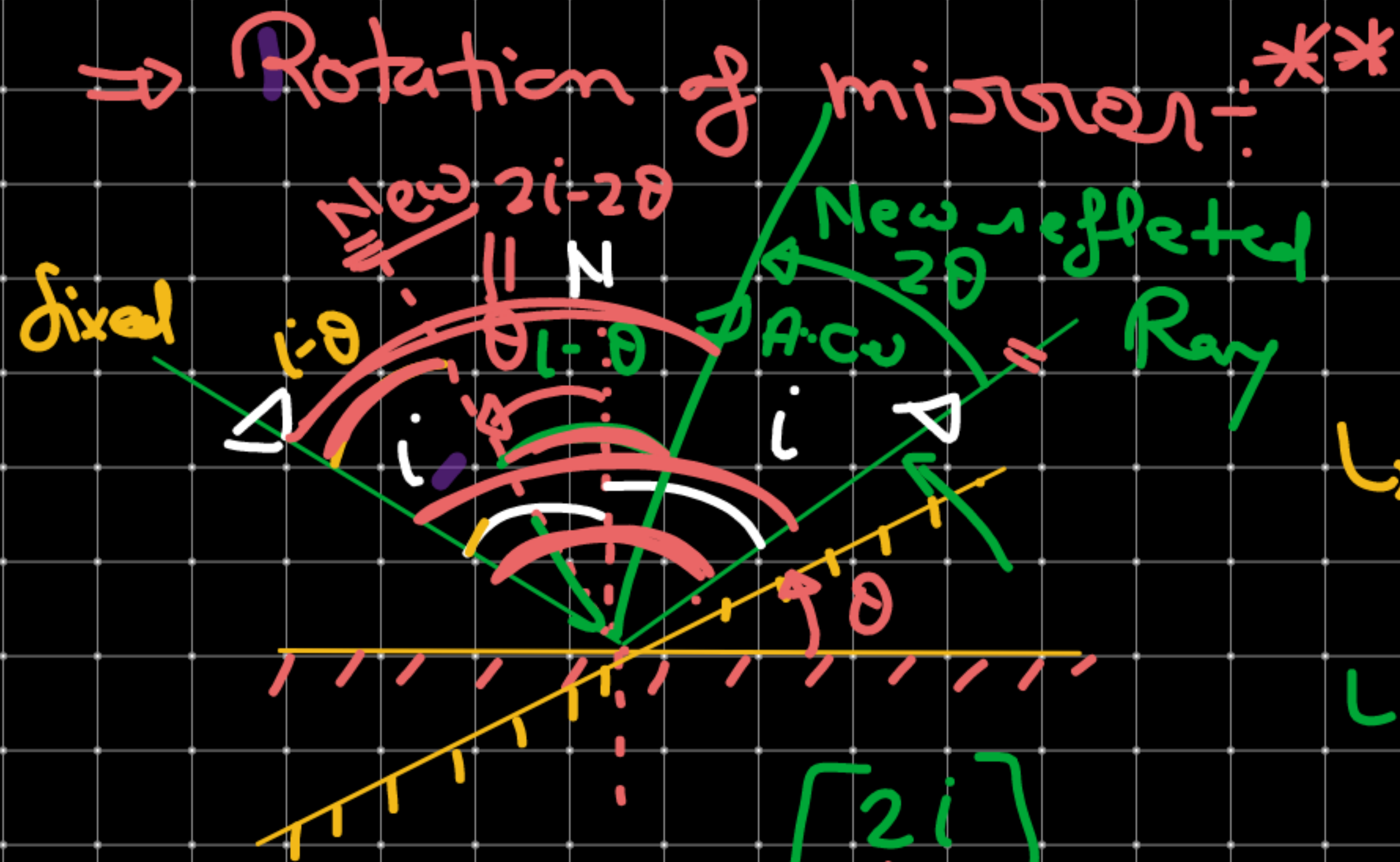


#



$i = r$. [Rotation of incidence ray]

If incidence ray rotate at angle θ then reflected ray also rotate same angle but in opposite sense.



$\theta \rightarrow$ A.C.W [mirror]

\rightarrow Incidence Ray is fixed

↳ New incidence angle

$$= i - \theta$$

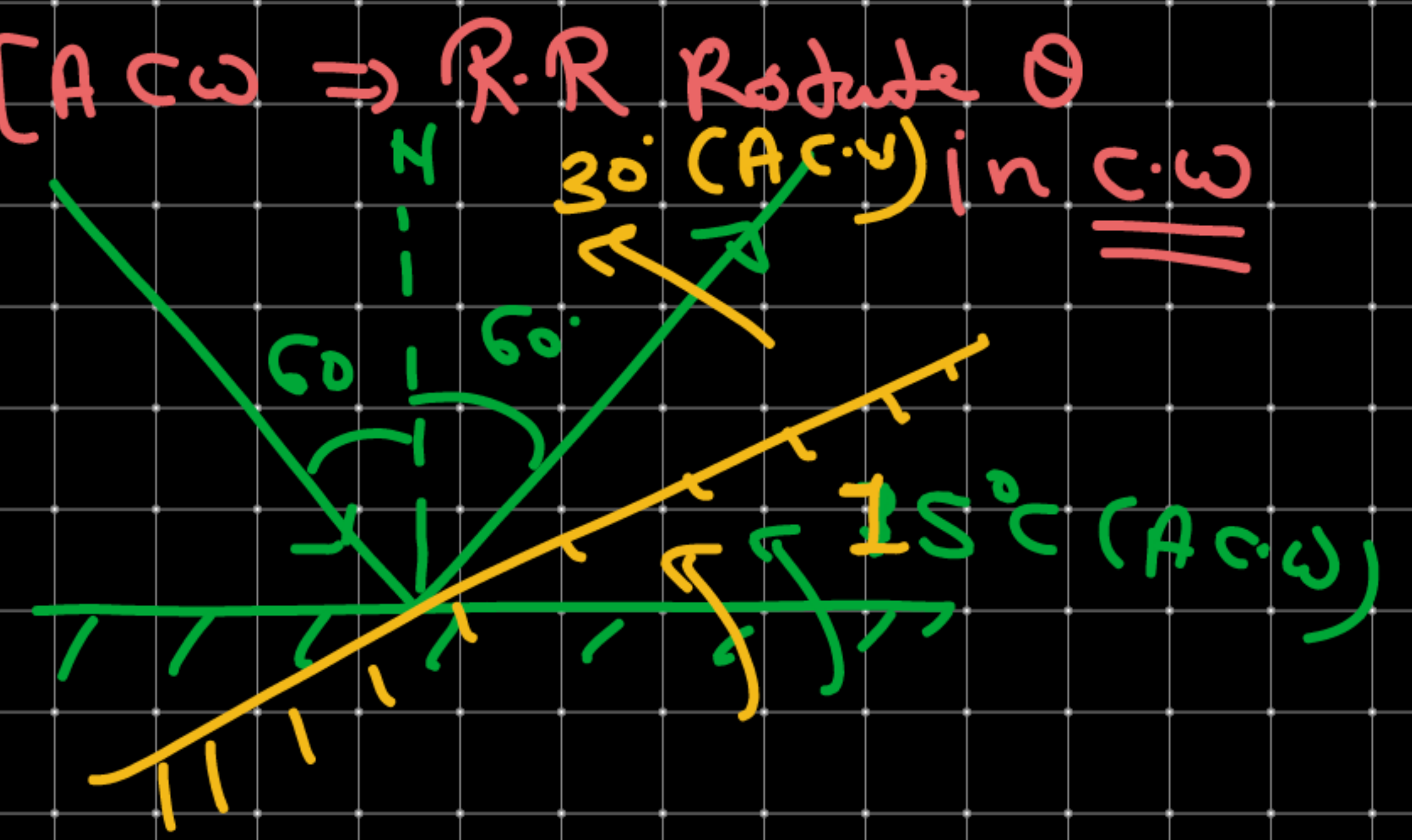
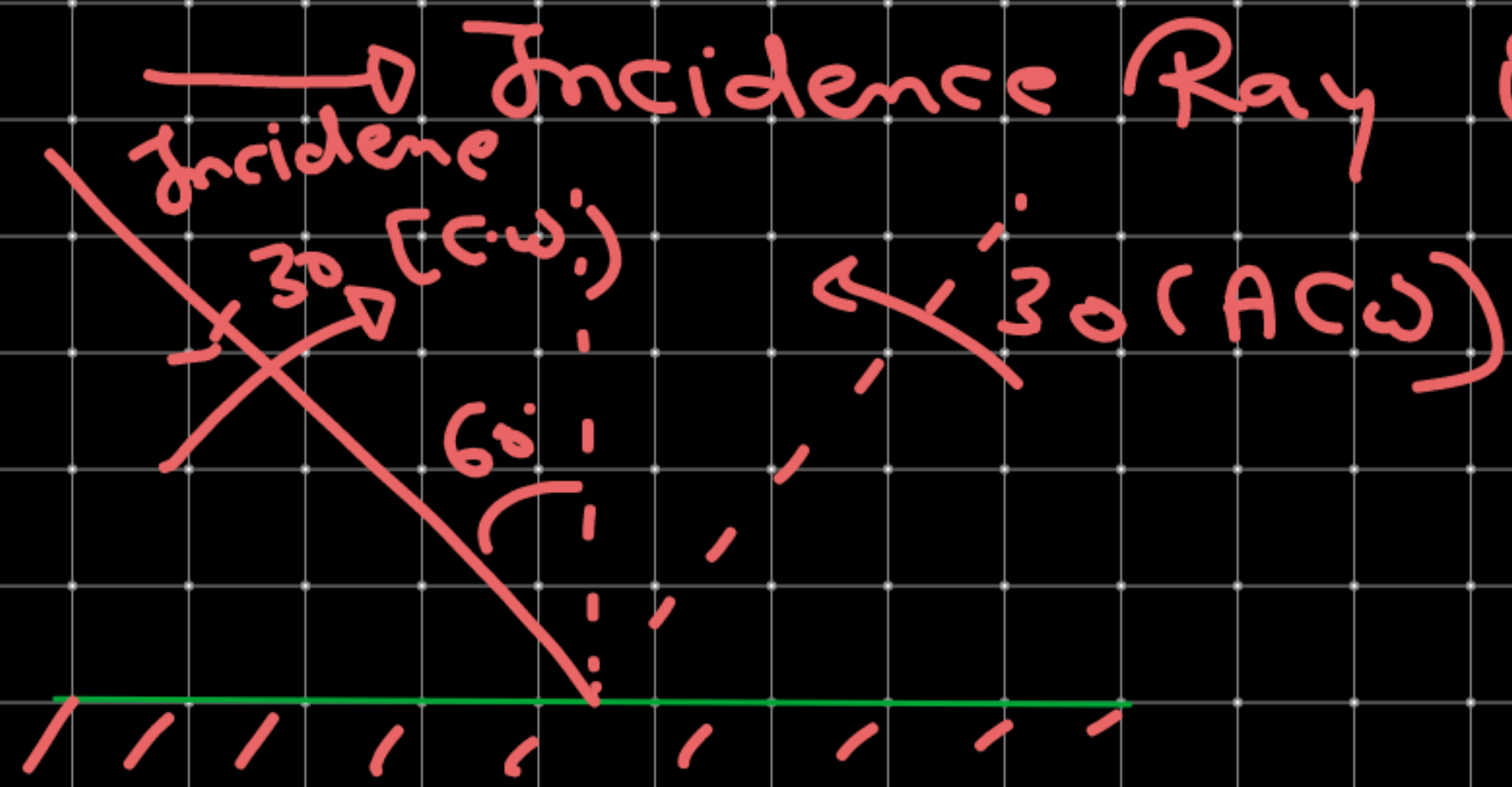
↳ New reflected angle

$$i - \theta$$

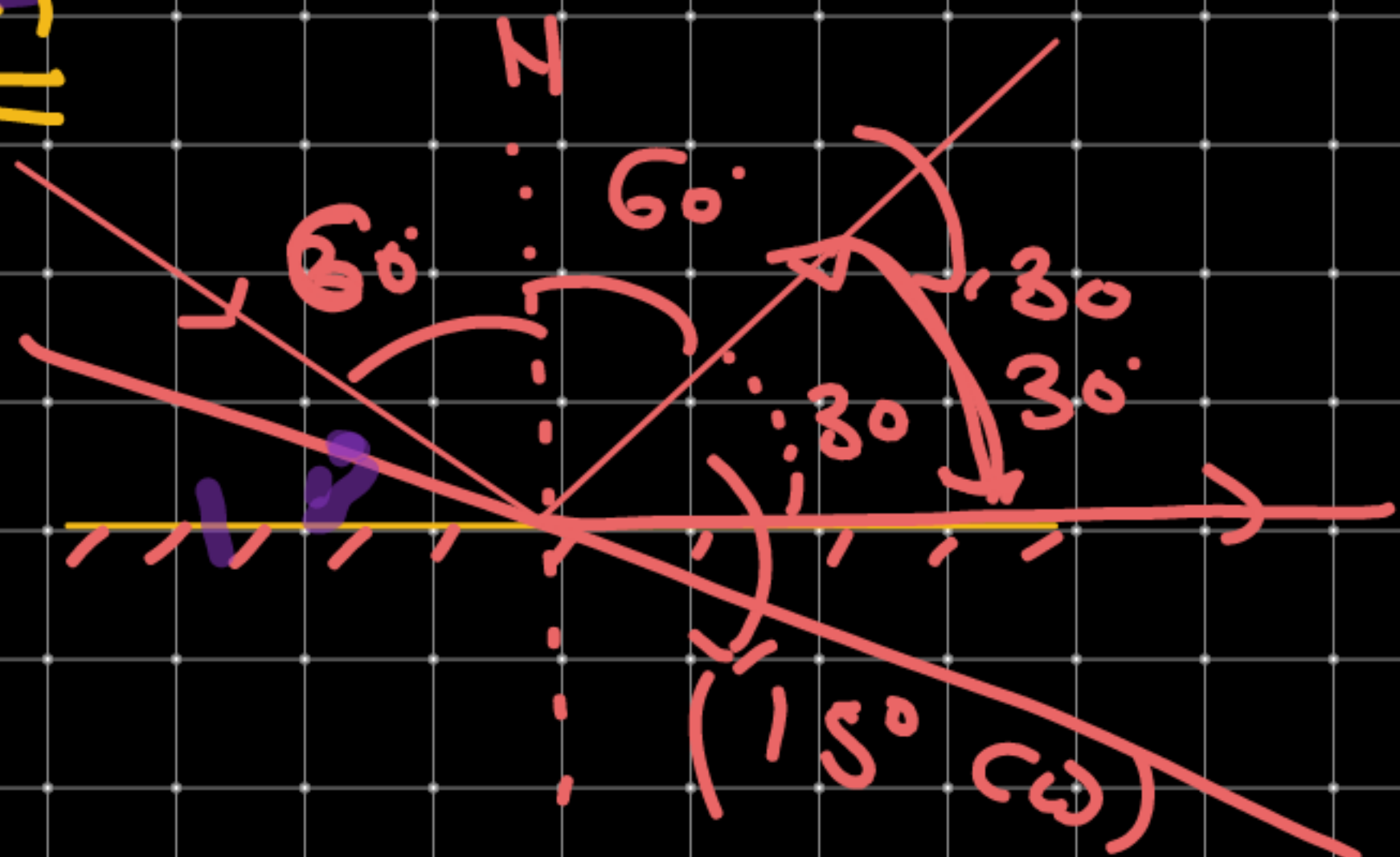
$$[2i]$$

$$[2i - 2\theta] \quad \text{↳} \quad 2\theta$$

If mirror rotate at angle θ then reflected Ray rotate 2θ angle in same sense.
 [Incidence ray is fixed]



Q11



Value of rotation angle of mirror such that reflected Ray make 0° with horizontal

mirror

θ (CW)

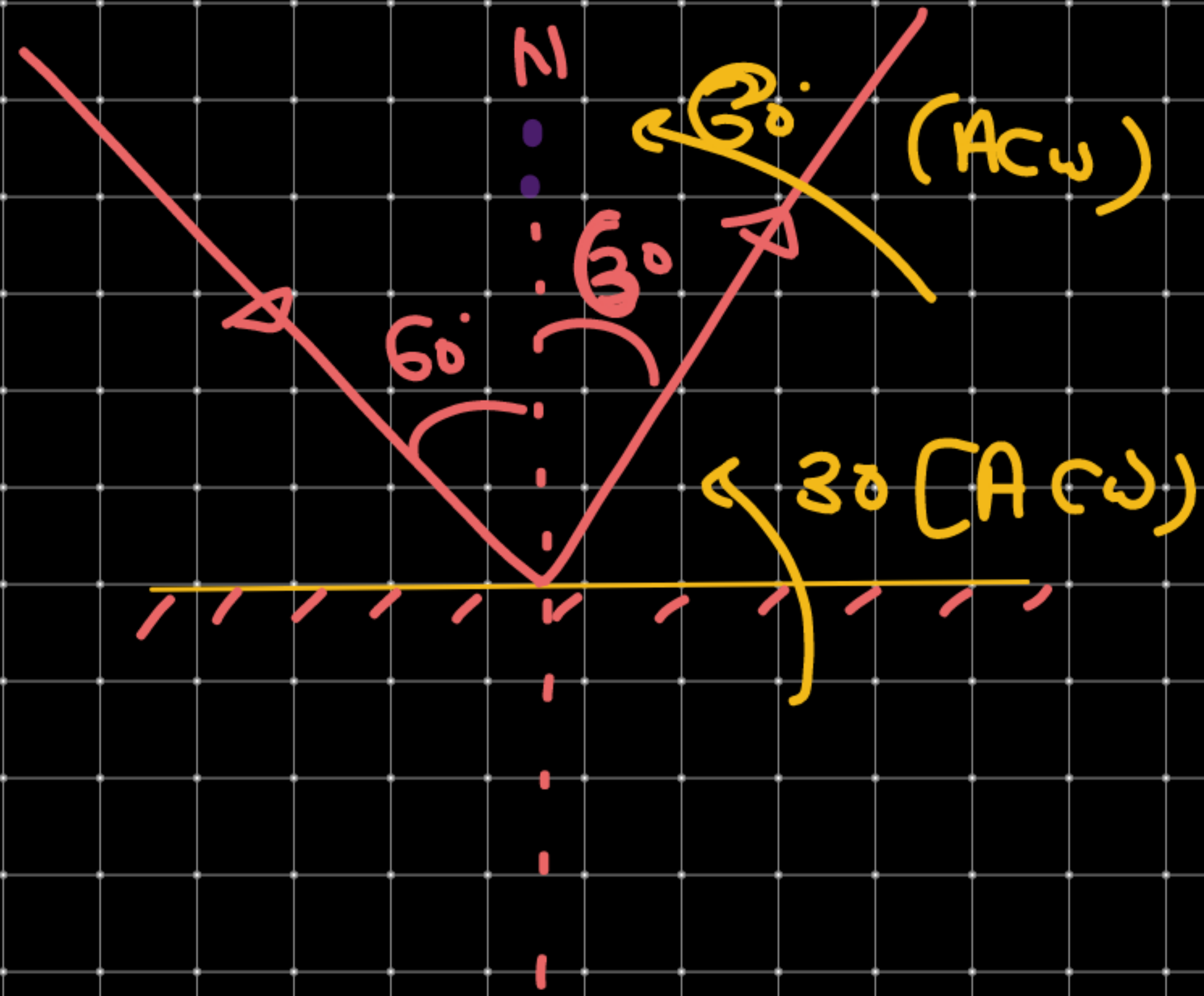
R.R (30)

Horizontal line

15° (CW)

30° (C.W)

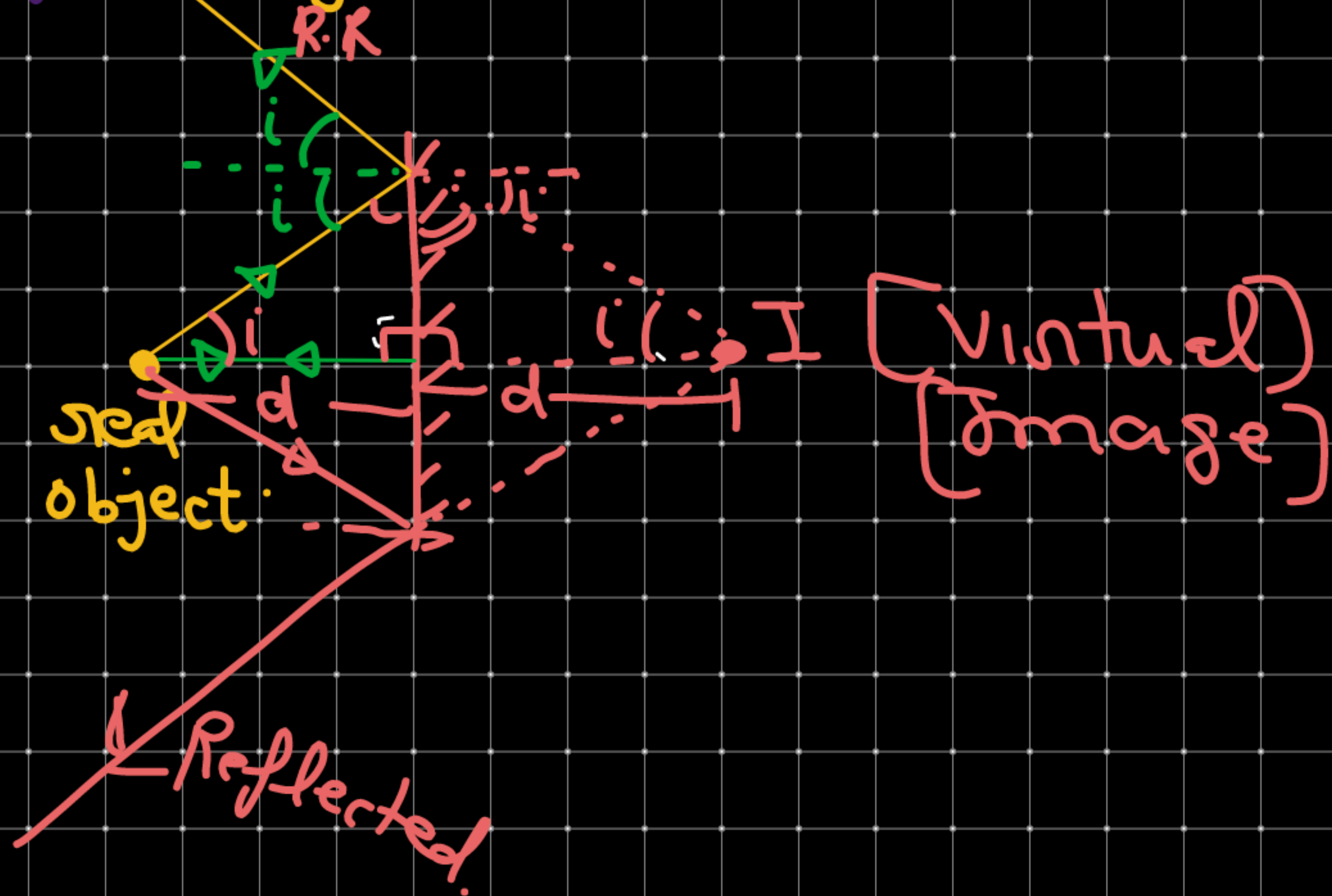
///

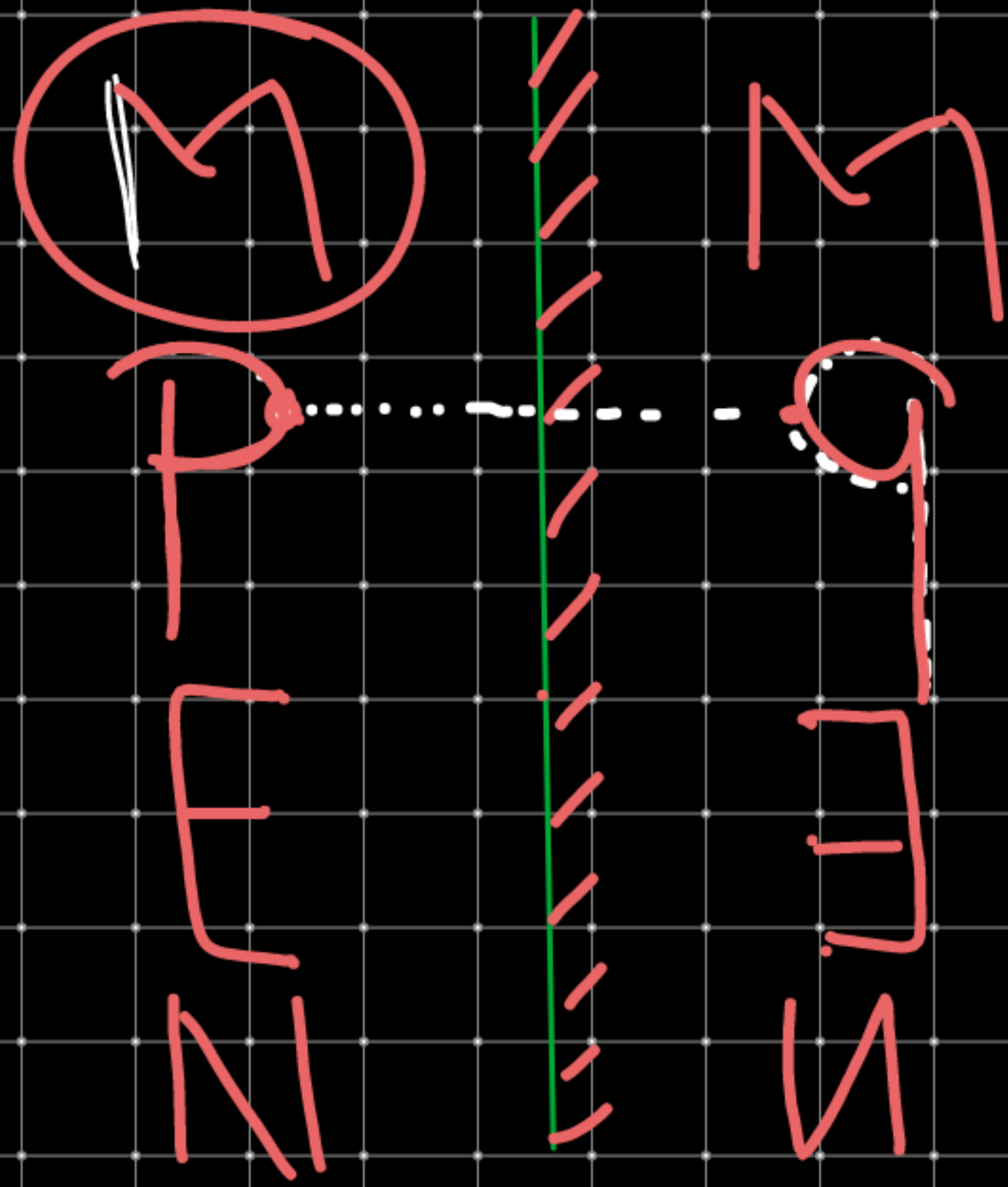


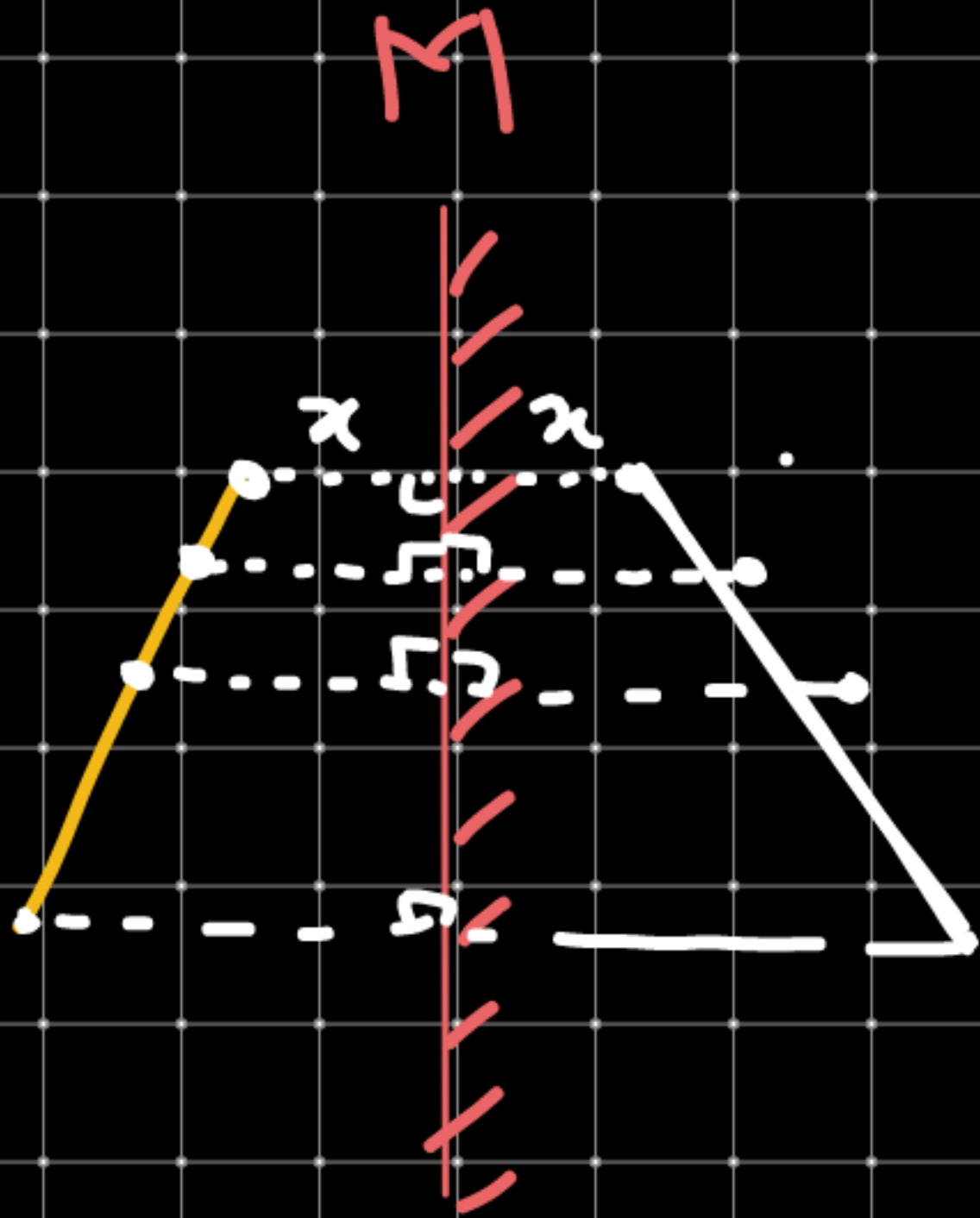
Find angle of rotation of mirror such that reflected Ray becomes vertical.

⊕

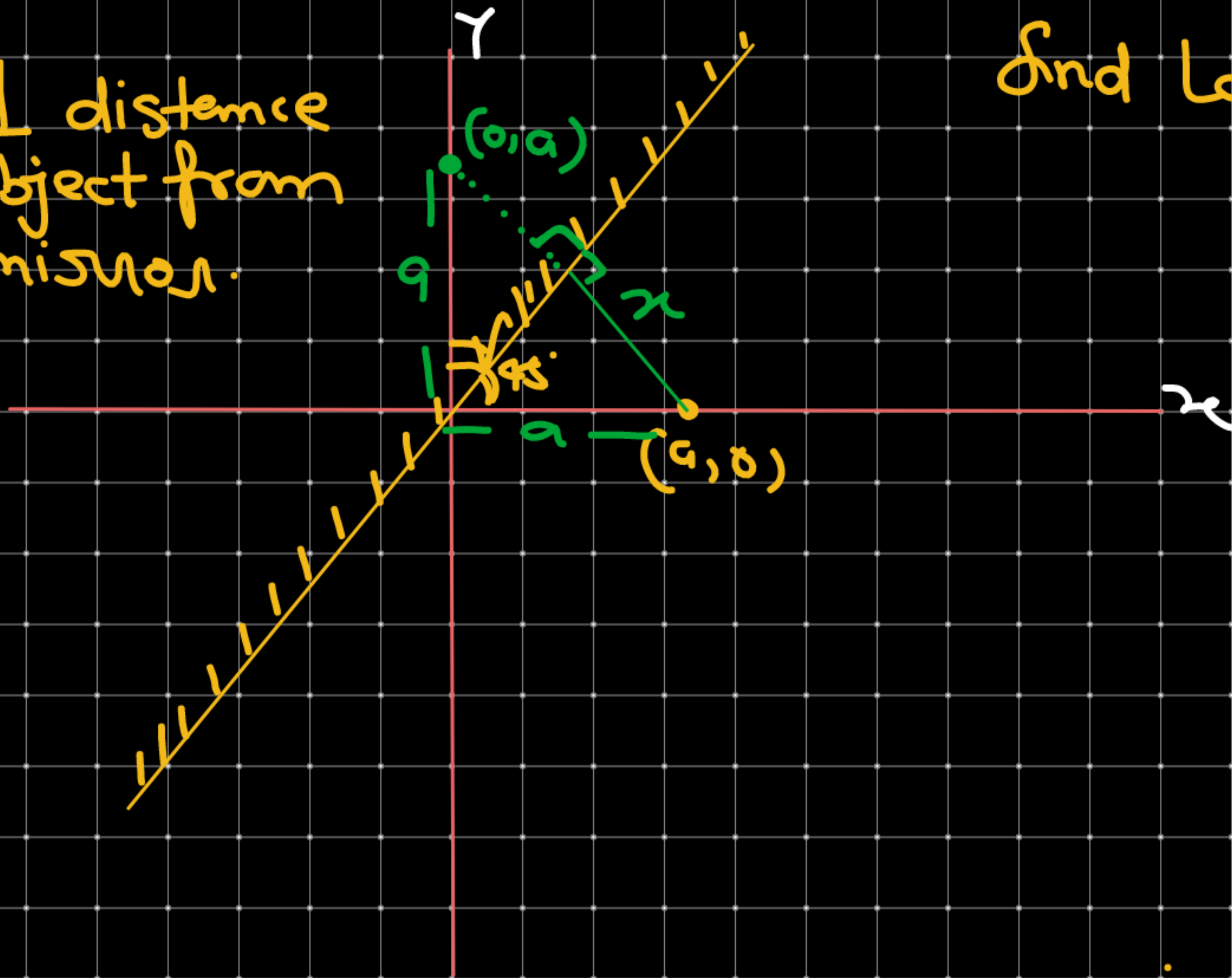
Image formation due to Plane mirror



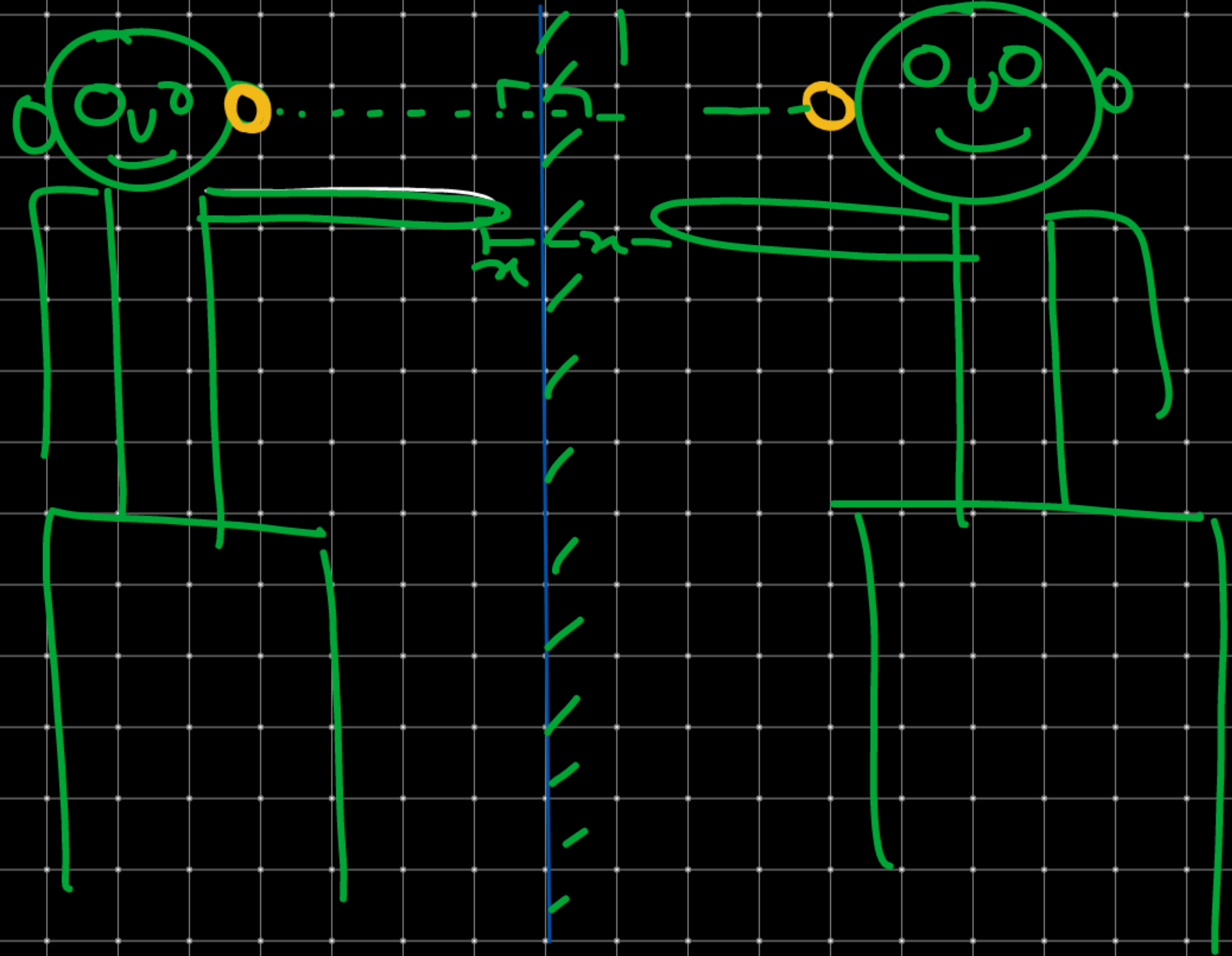




① I distance
of object from
mirror.



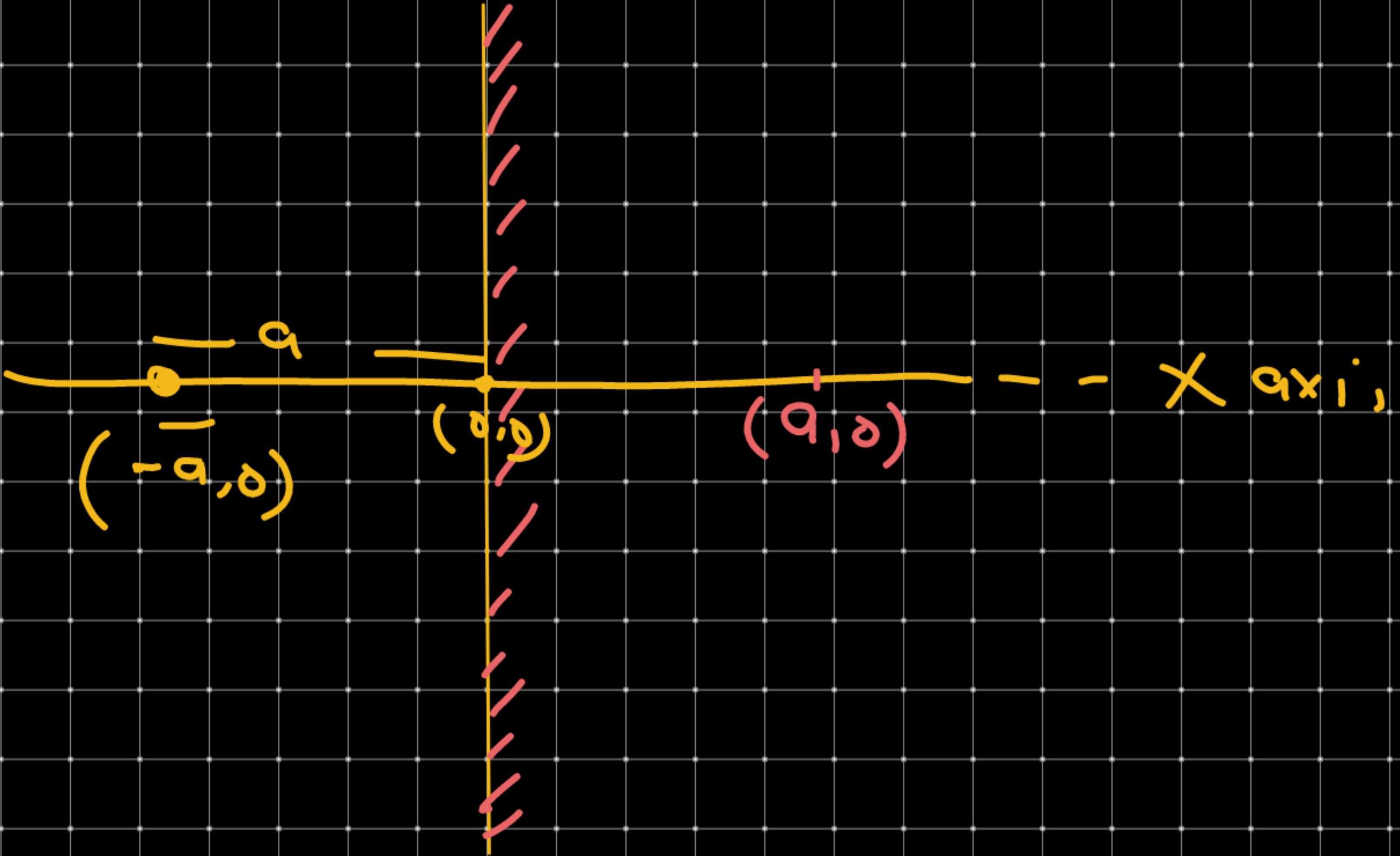
Find location of Image.

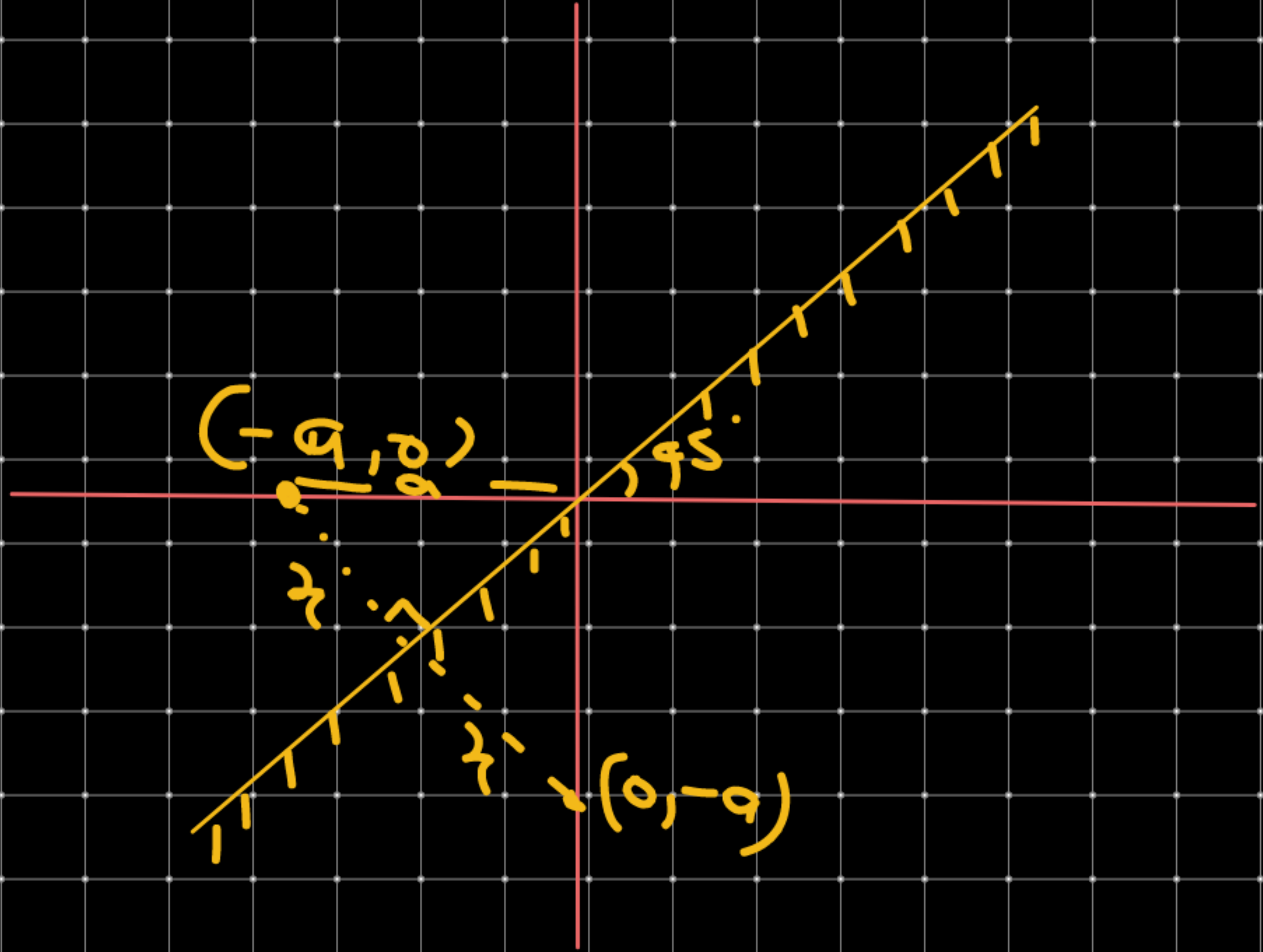


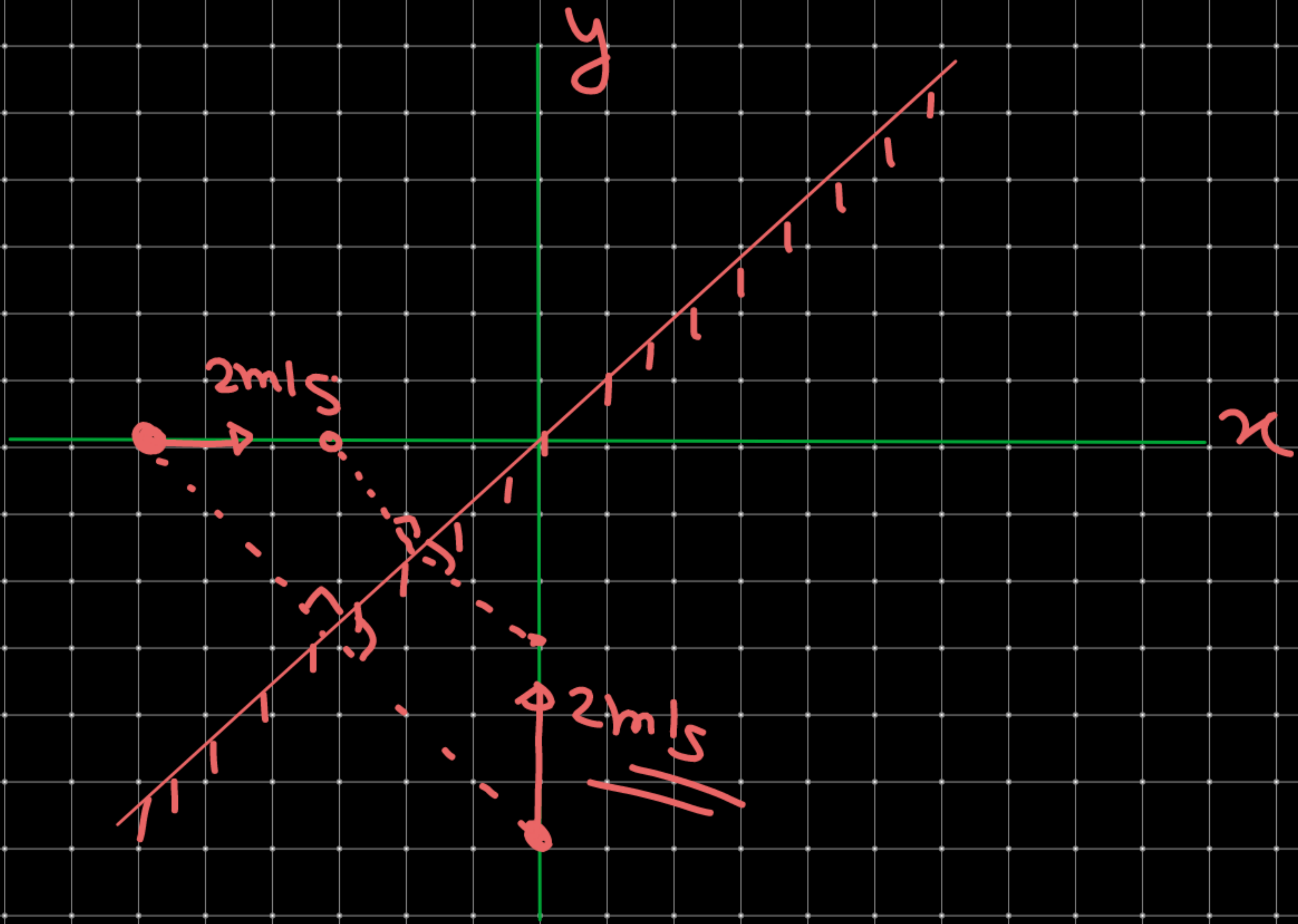
lip

Image: where reflected Ray meet [If meet
virtually, then Image formation is virtual,
If reflected Ray meet in real, Image will
be real.

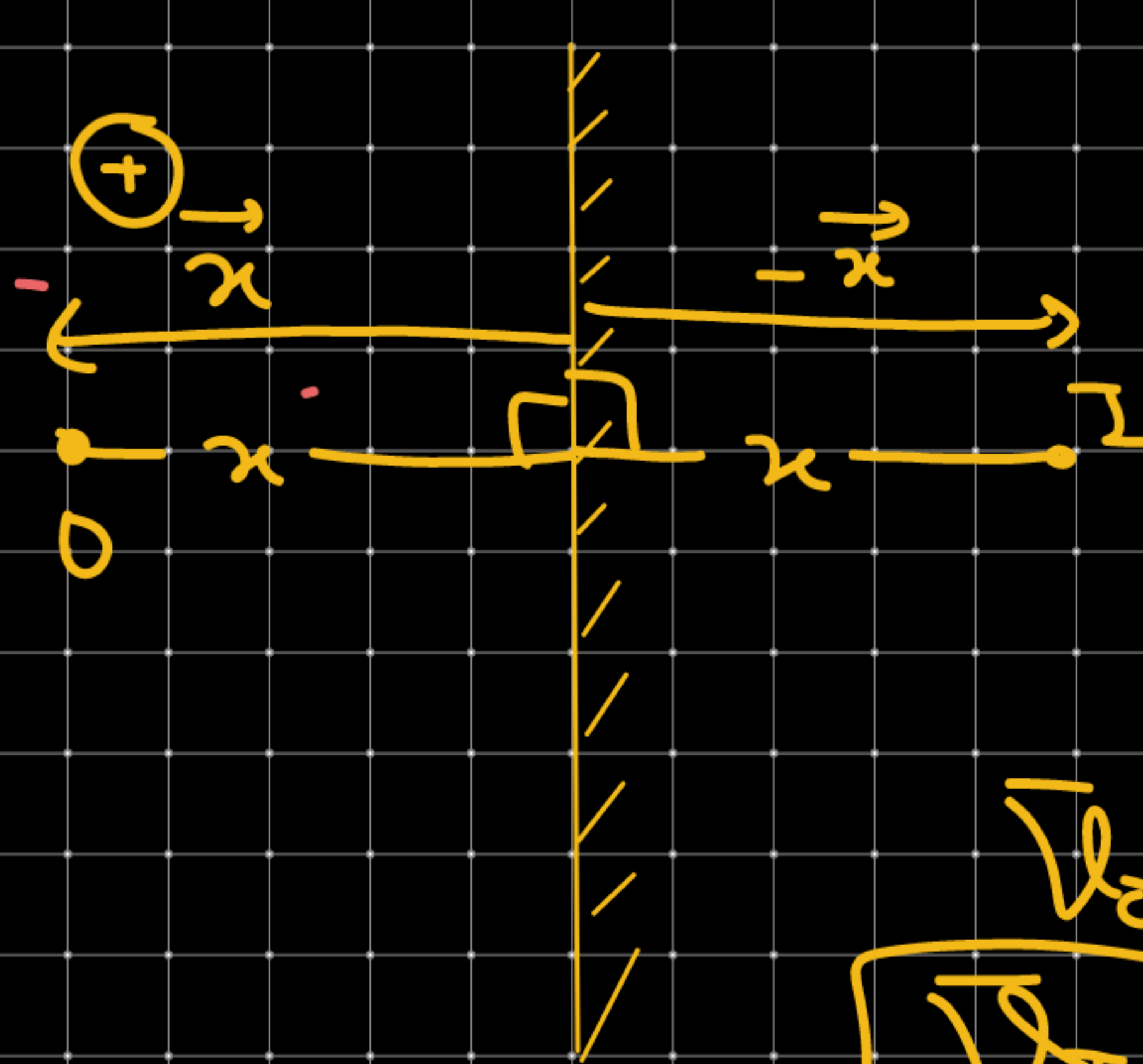
Object: Source of Ray.







Velocity of Image [If mirror is fixed]



$$x_{om} = -x_{Im}$$

diff w.r.t time.

$$\frac{d}{dt}(x_{om}) = -\frac{d}{dt}(x_{Im})$$

$$v_{om} = -v_{Im}$$

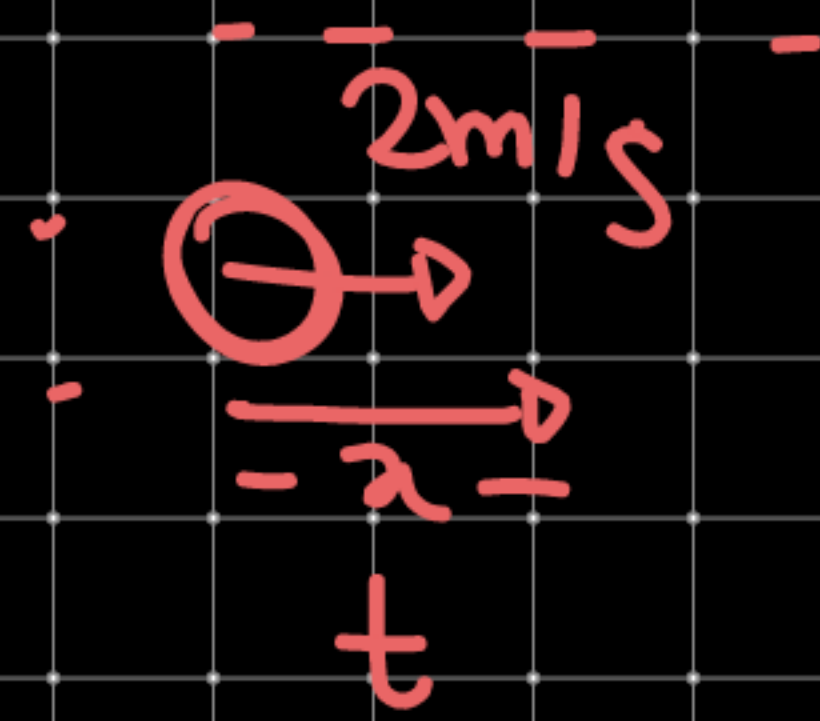
$$v_o - v_m = -(v_I - v_m)$$

$$v_I = 2v_m - v_o$$



$$\vec{v}_I = \vec{v}_0$$

$$\vec{v}_I = \vec{v}_0 = 2\text{ j m/s}$$

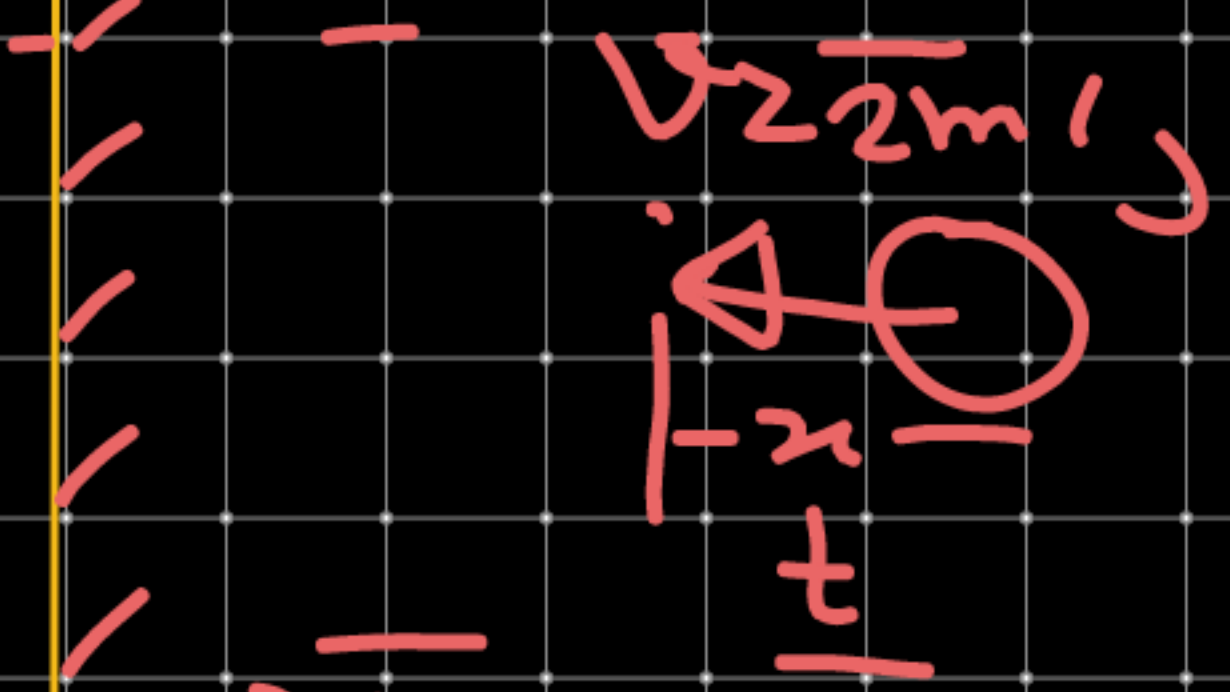


fixed when object move I^r to mirror

$$\vec{v}_I = 2v_m - v_o$$

$$\vec{v}_I = 0 - 2i \text{ m/s}$$

$$\vec{v}_I = -2i \text{ m/s}$$



$$\vec{v}_I = 2v_m - v_o$$

$$\vec{v}_I = 0 - 2i \text{ m/s}$$

$$\vec{v}_I = -2i \text{ m/s}$$